

Satu

char : S | key : 83

def.mp

X

<<< Run Mpost

INKSCAPE

```

1
2 % S
3 input ../def;
4 beginchar(83, 17);
5     x1 := 2.0 * ox;
6     y1 := 17.0 * oy;
7     x2 := 7.0 * ox;
8     y2 := 12.0 * oy;
9     x3 := 10.0 * ox;
10    y3 := 11.0 * oy;
11    x4 := 15.0 * ox;
12    y4 := 5.0 * oy;
13    x5 := 9.0 * ox;
14    y5 := 0.0 * oy;
15    x6 := 2.0 * ox;
16    y6 := 3.0 * oy;
17    x7 := 2.0 * ox;
18    y7 := 6.0 * oy;
19    x8 := 9.0 * ox;
20    y8 := 0.0 * oy;
21    x9 := 8.0 * ox;
22    y9 := 21.0 * oy;
23    x10 := 14.0 * ox;
24    y10 := 17.0 * oy;
25    x11 := 14.0 * ox;
26    y11 := 19.0 * oy;
27    x12 := 8.0 * ox;
28    y12 := 21.0 * oy;
29    x13 := 2.0 * ox;
30    y13 := 17.0 * oy;
31    x14 := 7.0 * ox;
32    y14 := 11.0 * oy;
33    x15 := 10.0 * ox;
34    y15 := 10.0 * oy;
35    x16 := 15.0 * ox;
36    y16 := 5.0 * oy;
37    draw z1{down} .. z2 .. z
38    draw z9{right} .. z10 -- z11
39
40 endchar(16);
41 end;
42

```

DIP

TRIP

SET

TYPE